



CONTACTO

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Note: Any changes to this Rider must be authorized in writing



A. TECHNICAL REQUIREMENTS

- 1. Stage
- 2. Overcases
- 3. Monitor Area
- 4. House Mix Area
- 5. Front of House
- 6. Monitors
- 7. Mix Distribution
- 8. Input List
- 9. Stage Plot
- 10. Backline
- 11. Lighting and Video
- 12. Video / Electrical
- 13. Dressing Room

IMPORTANT INFORMATION, the content of this document will be reviewed by the PROMOTER and/or their production personnel. This will allow **RANCHO APARTE** to discuss and agree upon each point of the proposal. If the artist's production team notifies upon arrival at the venue of potential technical issues that may affect the show's execution, **WE CANNOT GUARANTEE THE SHOW WILL TAKE PLACE.** If you have any doubts regarding the **TECHNICAL RIDER**, please contact us immediately.

The event producer must have a production manager (a person capable of making any technical decisions) from the moment this rider is read until the moment of leaving the show venue. This person must directly contact **RANCHO APARTE** to make any decisions and should also be available to provide all necessary information at least fifteen (15) days before the show.

B. TECHNICAL REQUIREMENTS.

IMPORTANT INFORMATION, this Technical Rider is an integral part of the contract and is subject to changes according to the group's needs. These requirements vary based on the venue size and the conditions of each date. The equipment requested in this Rider will be exclusively for the use of **RANCHO APARTE**. Only the production team of **RANCHO APARTE** will decide on shared usage and will have the authority to approve modifications to this Rider. They will also determine the optimal technical conditions for the show. The promoter will notify and request **WRITTEN** confirmation in case of changes to quantities, brands, or models.

REQUIRED TECHNICAL PERSONNEL

- 01 local assistant technician for FOH (Front of House)
- 01 RF technician with coordination software
- 01 local assistant lighting technician
- 01 technical assistant for video
- 01 Roadie



- 01 Stage Manager

SOUND CHECK.

It will take place at least 6 hours before doors open, with an approximate duration of two (2) hours. It is essential that the audio equipment is in perfect working condition when the band arrives on stage. During the sound check process, only the band and its staff, sound technicians, backline, and lighting crew will be on stage. Additionally, the doors for audience access will remain closed throughout this period. After the sound check is completed to RANCHO APARTE's satisfaction, no changes to audio or backline will be accepted.

1. STAGE

For the performance, a stage measuring 12.00 meters wide by 10.00 meters deep will be provided, with a minimum height of 1.20 meters. The stage surface must be perfectly level and entirely black in color. A black fabric will be placed over the front area. It should have side stairs with handrails.

A security person with a fire extinguisher must be present at each staircase. If the event is outdoors, the stage and the House mix area must have a roof and their sides covered with waterproof tarpaulin, in addition to the respective structure for lighting setup.

2. RAISED PLATFORMS.

Onstage, 1 raised platform is required at a height of 1 meter. It will have the following dimensions: 8.00 meters x 2.40 meters, intended for percussion and drums (see Stage Plot).

3. WORK AND RF AREA.

On the left side of the stage and behind the sound wings, a platform with a roof and lighting should be set up, at the same height as the main stage and approximately 3.60 meters wide by 2.40 meters deep, or with sufficient space to accommodate necessary RF and processing systems.

4. HOUSE MIX AREA.

In front of the stage, forming an equilateral triangle with the PA at an approximate distance of 25.00 meters, an area should be set up to house the front of house (FOH) console and necessary processing equipment. This area will have a roof and security personnel. Do not place FOH in balconies or locations where there is poor audio system perception.

Note: For performances in clubs, bars, and discos, the best conditions for the show must be agreed upon in advance. For this, the group's production team should have sufficient information (venue visit,

blueprints, photographs, Rider, etc.) to make the necessary technical decisions.

5. FRONT OF HOUSE.

The system must ensure consistent coverage throughout the venue and deliver 110dB SPL C-weighted from 35Hz to 18kHz +/- 5dB at FOH. Please take into consideration the use of Front Fill, Out Fill, or Delay, depending on the venue's characteristics. Accepted systems: Adamson, Nexo, L'acoustics, Meyer Sound, d&b audiotechnik. Subwoofer arrangement in cardioid pattern. The FOH sound system and monitors must be properly tested, processed, phase-aligned, and functioning correctly one hour before the sound check begins. Additionally, the following is required:

FRONT OF HOUSE CONSOLE AND MONITORS

Acceptable consoles: VENUE S6L, ALLEN-HEATH S7000 Dlive, DIGICO SD Series V1090 or higher, YAMAHA CL Series. Not acceptable: Presonus, Soundcraft.

01 48-channel snake + 24 sends.

We handle Front of House and Monitor mixes from the console located at FOH. Provide a 24-channel send snake.

6. MONITORS.

11 SHURE PSM1000 or 900 Personal Monitors + Antenna Combiner 01 active monitor at FOH for Talkback

7. MIX DISTRIBUTION.

MIX	DESCRIPTION	MONITOR	TYPE	NOTE
1	VOICE LEAD L	IN'EAR	WIRELESS	PSM 1000
2	VOICE LEAD R	67 67	67 67	67 67
3	DRUM	IN'EAR	WIRELESS	PSM 1000
4	EUPHONIUM	IN'EAR	WIRELESS	PSM 1000
5	CLARINET 1	IN'EAR	WIRELESS	PSM 1000
6	CLARINET 2	IN'EAR	WIRELESS	PSM 1000
7	BRASS CYMBALS	IN'EAR	WIRELESS	PSM 1000
8	TAMBORA FOLK	IN'EAR	WIRELESS	PSM 1000
9	BASS	IN'EAR	WIRELESS	PSM 1000
10	GUEST	IN'EAR	WIRELESS	PSM 1000



11	STAGE MANAGER	IN'EAR	WIRELESS	
12	FRONT FILL	PA		
13	SUBWOOFER	PA		
14	MAIN L	PA		
15	MAIN R	PA		

It is essential for the show to have all monitors as requested above.

8. INPUT LIST.

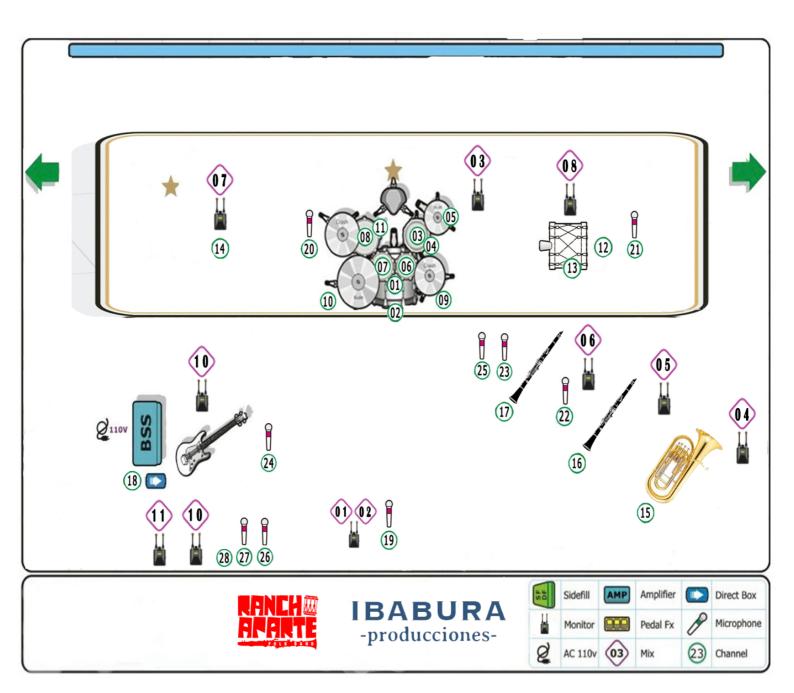
СН	INSTRUMENTO	MIC /D.I.	STAND	POSITION
1	KICK IN	E901 - BETA 91ª	INSIDE	Drum Riser
2	KICK OUT	E602 – SE VKICK	short/boom	Drum Riser
3	SNARE TOP	SEV7X / BETA 56	short/boom	Drum Riser
4	SNARE BOTTOM	KSM 147	short/boom	Drum Riser
5	HI – HAT	KSM 147	BOOM	Drum Riser
6	TOM 1	E904	CLAMP	Drum Riser
7	TOM 2	E904	CLAMP	Drum Riser
8	TOM 3	E904	CLAMP	Drum Riser
9	TOM 4	E904	CLAMP	Drum Riser
10	OHL	KSM 32 / KSM 147	BOOM	Drum Riser
11	OH R	KSM 32 / KSM 147	BOOM	Drum Riser
12	TAMBORA FOLK	BETA 52	CLAMP	Percusión Riser
13	TAMBORA WOOD	SM 57	BOOM	Perción Riser
14	BRASS CYMBLAS	SM 57	BOOM	Percusión Riser
15	EUPHONIUM	BETA 98 H/C	CLAMP	Brass Riser
16	CLARINET 1	BETA 98 H/C	CLAMP	Brass Riser
17	CLARINET 2	BETA 98 H/C	CLAMP	Brass Riser
18	BASS	RADIAL PRO		Bass Riser
19	VOICE LEAD DINO	AXIENT BETA 58 WIRELESS	BOOM	Front
20	CHORUS DRUM	BETA 58	BOOM	Drum
21	CHORUS TAMBORA	BETA 58		Tambora



22	CHORUS CLARINET 1	BETA 58	BOOM	Clarinet 1
23	CHORUS CLARINET 2	BETA 58		Clarinet 2
24	CHORUS BASS	BETA 58		Bass
25	TALKBACK CLARINET 1	BETA 58	BOOM	Clarinet 1
26	SPARE	AXIENT BETA 58 WIRELESS	BOOM	Front Left
27	GUEST	AXIENT BETA 58 WIRELESS	BOOM	Front Left
28	STAGE MANAGER	WIRELESS		
29	TB FOH	SM 58 ON SWITCH		

All requested channels are essential for the show.

9. STAGE PLOT



10. BACKLINE

The requested backline below must be set up and ready four (4) hours prior to the sound check, positioned as indicated in the attached Stage Plot. Once the sound check is completed, no changes or adjustments will be accepted.

DRUMS

- YAMAHA STAGE CUSTOM PROFESSIONAL or PEARL MASTER SERIES Drum Set, DW Drums Collector
- Comprising the following:
- 1 Kick Drum 22"x 20"
- 1 maple Snare 14x6"
- 1 Snare stand
- 1 8" Tom, 1 10" Tom mounted on the kick drum, 1 14" Floor Tom, 1 16" Floor Tom
- 5 boom-type cymbal stands,
- 1 professional drummer's seat
- 1 Jamblock with base
- 1 Hi Hat stand with its respective clutch
- 1 DW or similar kick pedal
- 1 Roc-n-soc Drum Throne
- 1 drum mat
- Essential Acrylic Plexiglas Shield
- Remo Emperor Clear drumheads for toms
- Remo Powerstroke drumhead for Kick
- Remo Ambassador drumhead for Snare

BASS

- 1 Fender Bassman or Ampeg Heritage or SVT 4Pro Bass Amp
- 4 X10 800w Speaker Cabinet
- 1 Bass stand
- 1 Guitar stand

The previously requested backline is for the exclusive use of **RANCHO APARTE**.

11. ILUMINACION

MOVING LIGHTING	
PlatinumBeam16R	24X
PlatinumSpot 12R	8X
Mac 101	12

STATIC LIGHTING	
Par Led RGBW 3W	36x
Lekos	6
Minibruts4 Bulbs	6x
Atomic3000	6x
SMOKER	2
Haizer	2X
FOH	
MA	1X

12. VIDEO

- 1 Main LED Screen measuring 8.00 x 6.00 meters / 3mm Pitch
- 1 HDMI video point at House mix
- It is essential to provide an LED screen.
- We do not accept video projectors.
- Video and lighting must be ready during the Soundcheck.

13. ELECTRICITY

- Three-phase power with neutral and ground is required for audio, separate from lighting. Multiple properly grounded 110V power points must be available on stage as specified in the Stage Plot, as well as at FOH and monitors.
- 1 soundproof 75 KVA power generator
- 1 soundproof 125 KVA power generator for video and lighting
- 1 APS Electrical Regulator with 30-minute battery backup for FOH and Monitor consoles
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14. DRESSING ROOMS.

The promoter will provide a dressing room with a capacity for 20 people, featuring a private bathroom, ample lighting, a mirror, 6 power outlets, and security personnel. It will be exclusively used by **RANCHO APARTE** and their crew, from their arrival for the sound check until the departure of all members from the venue.

The promoter will provide the following list upon the arrival of the technical staff and the artist.

CATERING: SOUND CHECK

- 1 small fridge with ice
- 20 bottles of still mineral water at room temperature (no cups, no bags)
- 15 cola drinks
- 11 portions of light food (sandwiches, pizza, etc.)
- 10 small towels.

DRESSING ROOM 2 HOURS BEFORE THE SHOW

- 30 local beers
- 20 bottles of still mineral water at room temperature (no cups, no bags)
- 20 cola drinks
- 15 portions of light food (pizza, sandwiches, etc.)
- 1 portion of vegetarian food
- 2 fruit platters
- 1 coffee, tea, and herbal station
- 1 bottle of dark liquor (rum, whisky)
- 1 bottle of red wine
- 1 cooler to keep drinks cold
- 9 small towels
- ice, glasses, napkins

* All drink deliveries must be at room temperature.

DINNER: Hot meal on-site: The promoter will provide 14 hot meals after the performance (preferably local cuisine), including soup + main course with chicken, meat, or fish + vegetable salad + rice + side dish + natural juice.